RP Activity Instructions 3.3

Role of Experiences

D C D T C						
ROPES	P					
Description	Participants review developmental characteristics and brainstorm ways to					
	promote development for infants, toddlers, preschoolers and school-agers.					
	minutes					
Materials	OH 3.3a-g					
Needed:	1 gift bag for each age group (infant, toddler, preschooler, school-ager; bags					
	should be progressively larger)					
	NOTE: Decorate each bag with pictures of children (child pictures					
	included in this file)					
	Supplemental Handout 3.3 "Developmental Characteristics" (included in this					
	file)					
	Slips of paper or index cards					
Method	Group discussion, brainstorming					
Instructions	1. Distribute Supplemental Handout 3.3 "Developmental Characteristics."					
•	2. Ask participants to review developmental characteristics of infants.					
_	3. Divide participants into 3 groups. Assign each group an area of development: physical development and self-help; cognitive and communication; social-emotional.					
	4. Ask each person to write an interaction or activity on a small piece of paper (or index card) that he/she could do with a child to support the assigned area of development (e.g., social-emotional).					
	5. Collect the slips of paper and place in the infant gift bag.					
	6. As the trainer, review the ideas and select some of the best practices to highlight.					
	7. For visual effect, return all the slips of paper to the infant bag, then dump this bag into the toddler bag.					
	8. Repeat the above steps for each age group: infant, toddler, preschooler, and school-ager. Rotate the developmental areas each time you move to a new age group.					
Notes						
(options,						
suggestions,						
comments)						

Physical development and self-help skills

	opment and sen	-lieip skills			
Birth through 12 months	13 through 24 months	25 through 36 months	3 through 5 years	6 through 8 years	9 through 12 years
birth-4 months	13-18 months	 Zip/unzip large zipper 	 Brush teeth and hair with 	 Take care of their 	 Develop competencies
 Coordinate sucking, 	Help feed self	 Assist with brushing 	assistance	personal hygiene needs	that require fine motor
swallowing and	 Cooperate with dressing 	teeth	 Button/unbutton and 	independently (e.g.,	dexterity and control
breathing	by extending arm or leg	 Help dress and undress 	zip/unzip clothes, lace	bathe self, brush hair and	(e.g., crocheting, playing
• Focus on object about 8	 Scribble on paper with 	self	shoes, and wash hands	teeth, etc.)	musical instruments,
inches from face at birth	marker/crayon	 Feed self without 	and faces	 Do activities that require 	performing magic tricks,
Turn head in the	 Take objects in/out of 	assistance	 Begin to tie shoes 	specialized hand	using hand looms,
direction of sound	container	• Use toilet with assistance	 Pour from a small 	movement (e.g., jacks,	building models, and
Hold up head and chest	Carry toys	 Wash and dry hands 	pitcher	snapping fingers, tying a	playing computer
while on tummy	Throw objects forward	with assistance	• Use toilet independently	bow, sewing, weaving,	games)
Movement is reflexive	Crawl skillfully and	 Drink from a straw 	• Build with blocks,	constructing models,	Have increased body
5-8 months	quickly	 Make purposeful marks 	complete puzzles with	operating hand puppets,	strength
• Use fingers to feed self	Begin to walk	with marker or crayon	smaller pieces, string	and braiding), yet may	Master complex
Follow slow moving	unassisted, yet may not	• String large beads	beads, paint, trace and	have difficulty holding	coordination skills
objects with eyes	be able to maneuver	 Turn paper pages in 	paste	and manipulating small	through multiple
Bring hand to mouth	around obstacles	book one at a time	• Use scissors	tools and materials	activities such as
holding object or toy	Attempt to run, but have	Stack blocks	Draw recognizable shape	• Make small, controlled	gardening, cooking,
Grasp objects using	trouble stopping	• Roll, pound, squeeze and	• Use one hand	marks or movements	gymnastics and tennis,
entire hand (palmer	Push and pull toys while	pull clay	consistently for most	while drawing or writing	and basketball (e.g.,
grasp)	walking	Walk confidently	activities (left or right	• Do activities that require	running and dribbling at
Shake, squeeze, throw,	19-24 months	Walk up and down steps,	handedness)	more balance and	the same time)
drop and bang objects	Feed self accurately with	backwards and on tiptoes	Bounce and catch a ball	coordination such as	May be entering or are
Transfer an object from	spoon	• Run well in a forward	• Jump over a low	group sports, dance	already in adolescence –
hand to hand	Scribble with more	direction	obstacle	gymnastics, etc.	the period of most rapid
• Roll from tummy to	control Manipulate to us and	Jump in placePush self forward or	Balance on one foot	• Ride bicycle	physical growth since
back and back to tummy	Manipulate toys and	backwards on "ride-on"	• Do a forward somersault	Balance on beam, jump	infancy
• Sit with support	objects that require		 Pedal a tricycle using alternate feet 	rope and roller skate	NOTE: Cirls on success
• Sit independently	simple twisting, turning,	toys without pedals Ride/scoot on a tricycle			NOTE: Girls, on average, reach puberty about two
• Push up onto hands and	pulling, sliding and cranking	Kick ball forward	 Hop, skip, gallop and play chase 		years earlier than boys,
knees 9-12 months	Pour and fill containers	Throw a ball forward	Climb jungle gyms and		and are often taller than
• Use thumb and	with sand and water	Catch a large ball	ladders		boys.
forefinger to pick up	Walk unassisted	Catch a large ball	lauders		boys.
objects (pincer grasp)	Walk unassisted Walk up and down stairs				
• Stack objects	with support				
• Crawl and pull self up to	Climb on and off				
standing	furniture				
Walk with support	Tarinture				
- waik with support					

Cognitive development and communication skills

Birth through 12 months	13 through 24 months	25 through 36 months	3 through 5 years	6 through 8 years	9 through 12 years
birth-4 months	13-18 months	Speak in two-word	Ask questions frequently	Communicate well with	Seek to clarify and
 React to sound; search 	Begin to create long	sentences; create longer	(e.g., what? when?	others; express interests,	express more complex
for sounds with eyes	"babble" sentences	and more complex	where? who? why? and	thoughts and feelings	concepts
Babble or coo when	• Follow simple directions	sentences	how come?)	Predicts what will	Follow detailed
spoken to or smiled at	• Point to common objects	 Match sounds to animals 	 Increase vocabulary 	happen next	instructions
 Cry when hungry or 	or pictures when named	 Say simple phrases, 	Create more complex	 Read and enjoy being 	 Experiment and try out
uncomfortable	(e.g., body parts)	active verbs and	sentences	read to	new ideas/activities
 Attracted to bright, 	Sit for a short while to	directional words such as	 Understand that words 	Retell a story with	Create dance steps and
colors contrast	listen to a story	"up," "down," and "in"	can be spoken, written	accuracy	routines
 Prefer human face to 	 Search for hidden object 	Begin to tell you about	down, and read again	Memorize more complex	 Complete complex tasks
other patterns	 Repeat simple motions 	what they are doing	 Easily learn a second 	songs; imitate and replay	and play complicated
• Explore with mouth	and actions (e.g., dump	 Put objects where they 	language	songs using a musical	games without adult
5-8 months	items out of a container,	belong	Copy or write own	instrument	assistance
 Babble and combine 	put them back and repeat	 Match objects to pictures 	name, important words,	 Interested in "facts" and 	 Negotiate with others,
sounds	the process)	• Can sort objects into 2	and numerals	detail (e.g., types of	solve problems, and
Understand more words	Imitate common actions	groups (e.g., hard/soft;	 Make up their own 	clouds, cars, dinosaurs,	exercise good judgment
than they can say	(e.g., talking on phone,	green/red, etc.)	stories	rocks, etc.)	 Think about the future,
• Interested in pictures that	drinking from cup, etc.)	 Can fit simple objects 	 Follow three unrelated 	Use logic to solve	make plans, reflect on
represent familiar people	19-24 months	together	commands in proper	problems, complete	the past, and think about
and objects	• Speak 50-300 words	Prefer more realistic toys	order (e.g., pick up toys,	puzzles, organize and	events happening outside
Respond to simple	 Label common objects 	Begin to count objects	wash hands, and come to	make decisions	their immediate
requests (e.g., "wave bye)	and actions	 Use self and objects in 	table)	Use concept of time	community
• Imitate and repeat simple	• Use "please" and "thank-	pretend play	 Identify basic shapes, 	accurately	 Refine ability to think
actions (e.g., pat-a-cake,	you" (if taught)	Begin to create	letters and numbers	• Tell time to five minutes	logically, rationally, and
shaking a rattle, etc.)	 Sing familiar songs 	representational art	Remember and make up	Shift interest from	mathematically
 Look for a toy when 	Try to make mechanical	(pictures that stands for	simple songs and rhymes	cartoon characters and	• Use facts and logic to
dropped; find a toy when	toys work without a	something)	Recognize, name and	superheroes to "real life"	make sense of the world;
they see it being hidden	demonstration	Begin to use objects that	match colors	stars (sports, television,	interested in complex
9-12 months	Begin to understand	represent something else	Sort objects using more	music and movie stars)	fantasy games that
Babble to initiate a	simple cause and effect	Choose between two	than 2 categories	 Understand simple jokes 	require problem solving
social interaction	relationships	objects	Curious; experiment	and riddles	and decision making
• Shake head "no"	Are curious and explore		with cause and effect;	Use imagination in	skills
• Enjoy rhymes and songs	everything, yet do not		figure out how things	dramatic play, music,	Stretch their creativity
• Watch people, objects	understand the concept		work and fit together	dancing, and art	(e.g., writing stories,
and activities	of "danger"		Begin to understand	Make up new games	inventing and designing
• Follow simple	Begin to understand		concept of time (after	with rules; invent new	things)
instructions	where ball has gone if it		lunch, tomorrow, etc.)	rules for familiar games	Make up jokes and
Recognize reversal of an	rolls under something;		• Do not understand the		riddles
object (e.g., upside down	may walk around to get		difference between		Focus on long-term
cup)	it		fantasy and reality		projects and have
Search for partially	Explore cabinets and		Choose between more		increased attention spans
hidden toy	drawers		than two objects		

Social and emotional development

Birth through 12 months	13 through 24 months	25 through 36 months	3 through 5 years	6 through 8 years	9 through 12 years		
birth-4 months	• Friendly toward others;	• Tend to play next to	Begin to select friends in	Interested in making	Desire close friendships		
• Express needs with	less wary of strangers	(parallel play) rather	own age group	friends and playing with	and peer acceptance		
distinct cries	May express fear of new	than with other children	Begin to prefer some	others	May be attracted to fads		
Smile in response to a	sounds, people, and	• Play with 2-3 other	companions over others	May pick a "best friend"	or trends in dress, music,		
friendly face or voice	situations	children for short periods	Begin to understand	Prefer being with their	behavior and language;		
Smile or coo to get their	Play alone for short	of time	gender, age, language	own gender	tend to experiment with		
caregiver's attention	periods	Participate in simple	and culture	Generally prefer	various roles		
Enjoy physical contact	Show interest in children	group activities (singing,	Become curious about	cooperative rather than	Participate in group		
• Prefer to be with their	their own age	dancing, clapping, etc.)	differences and	competitive games and	activities that focus on a		
primary care giver	Seek approval	Begin to "play house"	similarities in people and	sports	common interest (e.g.,		
Watch and respond to	Enjoy being held and	and take on simple roles	their lifestyles	Begin to respect other's	sports, clubs, drama,		
image of self in mirror	read to	(e.g., mommy, daddy or	Pretend to be powerful	property	music or gymnastics)		
• Learn to trust when	• Imitate adult's actions in	baby)	(e.g., parent, doctor,	• View self as "big kid";	May be interested in		
needs are met (e.g.,	play	Show pride with what	police officer, lion or	may try to act like older	contests and other		
picked up when crying)	Test boundaries and	they make and do	superhero)	siblings or children they	competitive activities		
5-8 months	limits	• Want to get own way	May show off and	know	May begin to show		
Prefer to play with	May refuse to cooperate	Become aware of others'	demand attention	• Compare self to others;	"romantic" interest		
people more than toys	with daily routines	feelings (empathy)	• Independent	may view themselves in	Begin to set standards		
Respond differently to	Easily frustrated	May express a rapid	Have preferences; want	terms of extremes (e.g.,	for their own behavior		
facial expressions such	Express frustration by	change in mood	to do things that interest	good vs. bad, smart vs.	Develop increased self-		
as frowns and smiles	crying, hitting, biting or	May express a fear of the	them	stupid, nice vs. mean,	control		
Laugh out loud	grabbing	dark or monsters for the	Express feelings with	etc.)	Test opinions and		
Hesitant with strangers	• Enjoy turn-taking games	first time	words	Able to follow a leader	practice social skills with		
(stranger anxiety)	Show a strong sense of	• Express a wide range of	• Learn to resolve	or act as a leader	peers		
Use body and/or	self by trying to direct	emotions including	differences with words	Feel independent since	Struggle to gain		
verbalization to get	the actions of others	jealously, fear, anger,	May attempt to comfort	they are able to take care	independence, yet seek		
caregiver's attention	Become possessive of	sympathy, pride,	people who are upset or	of their own personal	out adults to provide		
• Enjoy social play ("pat a	toys; claim things as	embarrassment, anxiety	uncomfortable (express	needs	guidance and		
cake", "this little piggy")	"mine"; have difficulty	and joy	empathy)	May tease or make fun	encouragement		
9-12 months	sharing		May cry, suck their	of others; use words to	• Use words to express		
• Extend arms upward to	• Express likes and		thumb, hit or regress to	hurt others' feelings	feelings; may express		
be picked up	dislikes for certain		other toddler-like		feelings by writing		
Offer toys/objects to	people, objects, or		behaviors when afraid or		stories, letters, or poems		
others	situations		upset		• Empathize with others;		
• Repeat behavior that gets	• Demonstrate a sense of		Imitate unacceptable		may want to become		
attention	humor		language		involved in a community		
Want parent or caregiver			Take on multiple roles		project (e.g., helping the		
to stay within sight					homeless, recycling,		
• Form an attachment to a					visiting the elderly, etc.)		
special object (e.g.,							
blanket, pacifier, stuffed							
animal, etc.)							

References

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